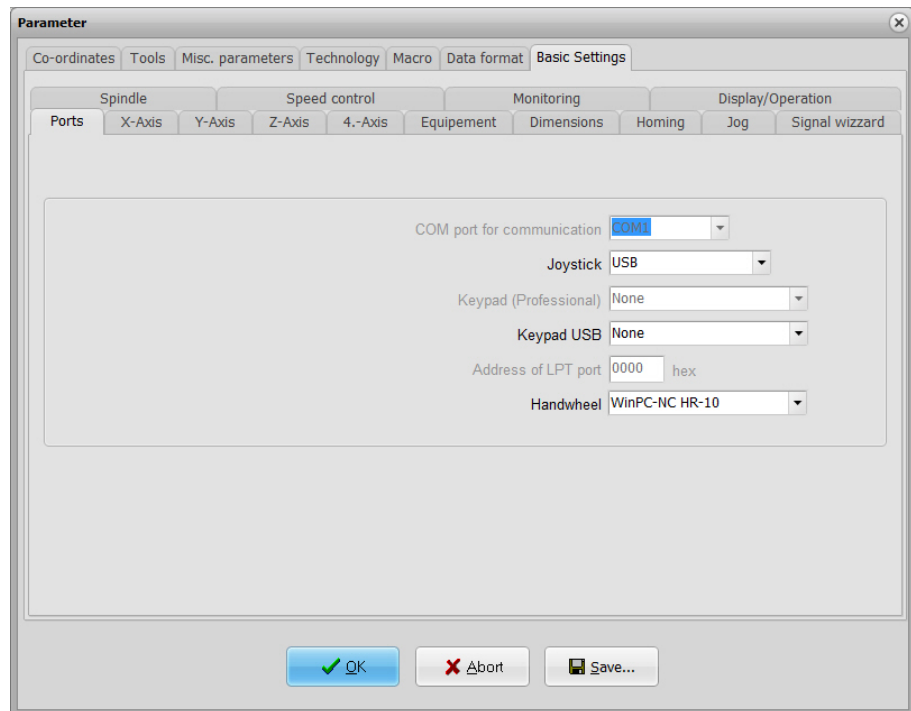


Basic settings-Interfaces



Parameter basic settings interfaces

WinPC-NC does not require additional information about relevant interfaces except for the definition concerning joystick, key pad and hand-wheel. The used USB port is automatically determined and communication to **ncUSB** is established.

Joystick

If you want to use a joystick to set up the machine, you must use this parameter to define the game port used.



Connected joystick must be configured in the Windows system prior to use and must be calibrated with a special function.

A connected Space Mouse of 3DConnexion must be selected by different setting and all needed drivers must be installed prior to first use.

Keypad (USB)

A remote control for **WinPC-NC USB** using numerical keypads is possible and can be defined with this setting. There are predefined OEM types available or a regular USB type keypad.

Handwheel

By this setting the handwheel can be activated. Handwheels are available for any versions of **WinPC-NC**. Please note, that **WinPC-NC** supports only specific handwheels